

# THE COLLAPSE OF THE SIMULATION HYPOTHESIS

## THE SIMULATION HYPOTHESIS AS A DELUSIONAL THOUGHT

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**ABSTRACT:** In this article, I directly attack Nick Bostrom's Simulation Hypothesis – not just as a flawed concept, but as a genuine threat to human consciousness. This idea fails to meet any scientific, logical, philosophical, or certainly moral standards. Beyond its logical absurdity, it fosters de-realization among the younger generation, blurring the boundaries of existence, diminishing the concept of reality, and leading to a dangerous internal destabilization. At this very moment, we are witnessing this hypothesis spreading like wildfire – especially among young people – infiltrating culture as an almost accepted fact. I see this as an immediate danger: a detachment from oneself, a lack of trust in existence, and a loss of the sense of reality. This is not merely a mistaken philosophical proposition – it is a toxic existential bomb. In this article, I dismantle this hypothesis from its foundation, exposing its conceptual mechanism – to set a clear boundary and return humanity to the center of reality, not to the edge of an anonymous programmer's keyboard in a fabricated universe.

**KEYWORDS:** Nick Bostrom; Simulation hypothesis; Sense of reality

### INTRODUCTION: THE TEMPTATION TO ESCAPE – AND THE PRICE WE PAY

Since the dawn of history, humanity has sought to transcend the limitations of reality. Mythologies, religions, and science fiction all opened gates to alternative worlds – yet none of these concepts attempted to negate existence itself. The Simulation Hypothesis, however, is not just another dream or theory – it is a challenge to the very concept of reality, making it far more dangerous.

Nick Bostrom proposed a hypothesis: are we simulated entities within a computer system created by a super-human civilization? For many, this sounds

like an intriguing philosophical gimmick – but for me, and for anyone who looks into the depths of the human psyche, this is a destructive idea. This hypothesis, which resonates immensely in internet culture, does not remain an innocent theory. Among young people, it transforms into a way of life. More and more people, especially in the generation that grew up amidst screens, embrace this idea as fact – losing their grasp on simple, clear, unambiguous existence: you are alive. You exist. You are not a character in a computer game.

I am writing this article not as an academic expert wagging a moralistic finger from above, but as a concerned individual. As someone who feels that this hypothesis is creating a subtle yet dangerous upheaval in the inner world of an entire generation. The Simulation Hypothesis is tempting: it grants exemption from existence, normalizes alienation, and offers an excuse for despair. But this is not a theory – it is consciousness engineering disguised as philosophy. And I intend to expose this disguise.

In the following sections of the article, I will present a series of fundamental arguments – "counter-laws" – that dismantle the hypothesis from every possible direction: logical, scientific, metaphysical, moral, and psychological. I will also address its toxic effects on the psyche, arguing that it is a dangerous temptation we must refuse – and restore our most basic trust: trust in reality.

#### CORE TENETS OF THE SIMULATION HYPOTHESIS: WHEN TECHNOLOGY REPLACES GOD

In 2003, philosopher Nick Bostrom published his well-known paper, in which he raised the possibility that we live within a computer simulation created by a superior technological entity – often identified as our technological descendants, or a future version of humanity. According to Bostrom, if we assume that future civilizations will develop the ability to run "ancestor simulations" – that is, full simulations of consciousness, history, and physical laws – then the probability that we ourselves live in one of them is very high.

His argument rests on cold mathematical logic: if billions of simulations can be run – then the "chance" that we are in the one base universe, rather than one of the simulations, is negligible. The result? Our reality is a complex illusion, the product of an unknown computer code. Our consciousness, emotions, choices – all artificial processes within a closed system.

If we momentarily set aside the philosophical-scientific aspect, we discover something more interesting: Bostrom did not create a new theory – he merely wrapped an ancient myth in silicone packaging. The myth that there is a "supreme being" watching us from the outside, who created us for their purposes, who manages us as uncontrollable beings – this is a religious-mythological idea in technological guise. The simulation is the new God. Only this time, it is not a God that offers meaning, but a detached, mechanical, indifferent – and terrifying – God.

#### DECONSTRUCTING THE SIMULATION HYPOTHESIS: COUNTER-LAWS FOR A FABRICATED REALITY

##### *Law 1: The Law of Identity – Once a Simulation is Perfect, It Ceases to Be a Simulation*

If any computer system succeeds in creating a universe that perfectly mimics ours – with consciousness, emotions, laws of nature, and time – then there is no way to distinguish between it and reality. This leads to a paradoxical conclusion: a perfect simulation is not a simulation at all. It is simply another reality. The moment there is no way to distinguish – the distinction itself is nullified. Thus, the entire idea of "testing" or "doubting" the truth of existence collapses. Therefore, the claim that we "might" be in a simulation – becomes self-defeating.

##### *Law 2: The Law of Simplicity – True Reality is Simpler Than Any Simulative Explanation*

According to Occam's Razor, entities should not be multiplied beyond necessity. Physical reality, as described by science, does not require mystical-technological explanations. The idea that there is a super-system generating all of this in the depths of a cosmic computer only complicates the picture – without adding anything. This is theology in mathematical disguise. And if so, it relies not on science – but on false belief. Not on observation – but on speculation.

##### *Law 3: the law of absurdity – There is No Logic to the Existence of Such a Simulation*

Even if we assume, for the sake of argument, that an entity capable of building such a simulation exists – why would it do so? For research? Entertainment? Nostalgic imitation? Any such answer collapses when one understands the enormity of the effort, resources, and control required. And especially: if the

"simulated souls" in the simulation attain consciousness, emotions, and free will – then running this simulation is nothing short of a moral crime. This is not a laboratory – it is the creation of an entire world with real suffering. There is no motivation that would justify such a thing. The idea itself is flawed and suffers from a deep moral short-circuit.

*Law 4: The Law of Independence – Consciousness Does Not Arise from Programming*

Consciousness, in its deepest sense – the feeling of existence, self-presence, awareness – is not an output of code. It is a direct experience that cannot be reduced to a series of bits. Even if technology appears to produce "intelligent responses," it does not mean it experiences. Therefore, if we experience, we are not a product of programming. Our experience of existence is proof of our Independence – and that we are not virtual characters, but living beings.

*Law 5: The Law of Time – Time is Not a Technological Object Law of Time: What Cannot Be Simulated — Cannot Be a Simulation*

Time is not a physical object that can be placed on a laboratory plate and manipulated.

It cannot be paused, duplicated, reset, or rewritten.

It is not a digital variable — it is a living dimension.

Time cannot be simulated — it can only be measured.

And as long as you cannot simulate time — you cannot simulate reality.

Therefore, the Law of Time in addition to all the other laws presented here, collapses the Simulation Hypothesis at its very foundation. dismantles the Simulation Hypothesis at its core.

Because what cannot be controlled — cannot be simulated.

Time is one of the most tangible, undeniable phenomena we experience. It is not a digital representation. It is not an internal variable in a system. Time is present in the body, in nature, in consciousness – and it cannot be controlled or reset by any external system whatsoever. There Is currently – nor on the horizon – any technology capable of controlling time, suspending it, duplicating it, or distorting it on an existential level. A simulation, in any form, must possess the ability to control time – but this Is completely detached from reality.

Furthermore, if such an advanced technological civilization existed, it is likely

that we would have witnessed the creation of time machines first – and not necessarily the creation of "simulations." The very fact that there is not even a shred of evidence for such a possibility strengthens the fact that time is not an engineerable resource. A simulation that simulates time – but does not experience it – is by definition an illusion. And not just any illusion. A disturbing illusion. And therefore, if our time is real, experiential, and irreversible – we are not in a simulation.

*Law 6: The Cartesian Law – "I Think, Therefore I Am" Even Outside of Code*

René Descartes, in a bold move of philosophical thought, proposed what is considered the cornerstone of radical skepticism – but also of existential certainty: if you doubt – you exist. The thought of doubt, of the possibility that you are in a simulation, is itself conclusive proof of a self-existence that is beyond illusion.

The claim that you may be an artificial entity does not negate your existence – it only changes the definition of where you are. But if we accept that consciousness exists – even that of the doubter – then it exists within some reality, a real one. If so, then the very act of doubting existence proves existence. The simulation does not supersede reality – it merely plays with its concepts. But reality, by its very nature of being experienced, wins.

*Law 7: The Law of Spirit – A Soul Cannot Be Produced*

One of the most marginalized aspects in the discourse surrounding the Simulation Hypothesis is the blatant circumvention of the concept of spirit, or soul. Not from a religious perspective – but an existential one. Humans experience moments of transcendent connection, of non-verbal depth, of an experience that transcends the senses. These are not merely psychological feelings – but experiences that shape the sense of meaning, truth, and deep self-identity.

Technology, no matter how advanced, cannot simulate the spirit. It cannot "write" existential meaning, bring about enlightenment, or operate processes of deep self-awareness. Any simulation is a mechanical, pre-programmed operation. A soul – on the other hand – transcends all programming. It is not the result of calculation – but an additional dimension of existence. And therefore, if we experience life as a spiritual journey, with Inner meaning – then we are not within

a simulation, but within a living existence.

*Law 8: The Law of Emotion – Emotions Are Not Engineering*

Human emotions – not physical sensations, but deep emotions – are not the product of engineering. It is impossible to build an artificial system that will produce existential pain, longing, exaltation, compassion, heartbreak. Emotions are not a "function." They are not a manifestation of code. Emotions are essence. Humans live from emotion, not alongside it. They are built from it.

Any attempt to suggest that a super-human computer could simulate emotions – is an insult to the human experience. And worse, it is the creation of dehumanization and de-realization under philosophical guise. Anyone who has ever loved, or grieved, or longed for something nameless – knows clearly: this is not a response, this is not an algorithm – this is an Inner truth. And if there is inner truth – a simulation Is not possible.

*Law 9: The Law of Stable Reality – No Cracks, No Simulation*

If we were living within a programmed system, we would expect to notice anomalies. Bugs. Cracks. Moments where the laws of physics collapse, characters disappear, time distorts. But the world we live In is painfully consistent. Gravity always works. Time always flows forward. Objects fall, stars move in their orbits, a living body ages. The world does not glitch.

The fact that we have no evidence of anomalies points – not to the perfection of the system – but to its non-existence. What is experienced as a stable, reliable, and seamless reality is exactly what we would expect from a real universe – and not from a simulation. It is precisely the absence of disturbances – that is the proof of authenticity.

*Law 10: The Psychological Distortion – The Danger of the Simulation to the Human Psyche*

But beyond any philosophical argument, there is the severe psychological danger: the destructive effect this idea has on the consciousness of the younger generation. The Simulation Hypothesis is currently spreading at an immense speed on social networks. Millions of young people see it not as speculation – but as truth. Not a possible scenario – but a realistic description. The result: detachment from themselves. From the body. From life. From others.

The subliminal message of this hypothesis is simple: nothing is real. Everything is simulated. Love? Programming. Pain? A reaction. Success? A fiction. If everything is a simulation – then I too do not truly exist. And if I do not exist – what is the point? What is the meaning? What is identity? Thus, a sense of existential alienation, deep depression, and a feeling of emptiness permeate. A person who believes they are in an illusion – lives like a shadow. An empty shell devoid of meaning.

This is not a "smart" theory but dangerous propaganda. The Simulation Hypothesis is not a thought experiment – but a psychological warning sign. Blind acceptance of it creates a generation that is detached, unrooted, and lacking trust in existence.

#### CONCLUSION: THE FALL OF THE ILLUSION

The Simulation Hypothesis claims to offer a theory about the nature of reality – but in practice, it is nothing more than a new myth in scientific disguise. It has no empirical basis, no moral logic, no philosophical depth, and no existential validity. It mimics religion – but lacks compassion. It mimics science – but lacks observation. It mimics thought – but is empty of true content.

Moreover: it reflects the hyper-modern spirit of our time – where everything can be produced, replicated, engineered. Even existence. Even the soul. Even humanity. But the human spirit is not software. Consciousness is not a line of code. Existence is not an illusion.

And the result? The Simulation Hypothesis collapses not under external proof – but under its own weight. It is disproven by its own logic, detached from reality, and lacking any real grounding.

It is not an opening to new thinking – but a barrier to clear vision. It does not open new avenues of thought for us, but closes them.

Therefore, it is rejected. Not just scientifically. Not just philosophically. But humanely.

#### *Law 11: The Law of Self-Reflection – Excessive Doubt Destroys Self-Awareness*

When doubt becomes the center of existence, we lose the ability to truly look inward. Instead of exploring the self, we are swept into endless cycles of doubt and metaphysical distress that have no way out.

The Simulation Hypothesis encourages "distortion" of the self – a person who denies their reality, sinks into resistance to the experience of existence, and loses the ability to build a stable and healthy identity.

*Law 12: The Law of Collective Consciousness – A Toxic Idea Spreads Like a Plague*

The destructive impact of the hypothesis extends not only to the individual but spreads across social networks, groups, and communities, especially among young people.

The massive dissemination of the idea as a smokescreen undermines collective consciousness, creates alienation between people, and disintegrates human connections based on trust and belonging.

This is an epidemic of hidden despair, whose purpose is to erase the sense of reality and replace it with an empty illusion.

*Law 13: The Law of Psychological Danger – The Hypothesis as a Source of Anxiety and Depersonalization*

Psychological studies show that the tendency to embrace the idea that we are "not real" is linked to a decline in mood, constant anxiety, and a feeling of detachment from the world. And if we are talking about the mind: Bostrom is essentially selling us Cotard's Syndrome (a mental illness that causes a person to believe they do not exist, neither they nor anything around them) under the guise of modern philosophy.

The Simulation Hypothesis encourages depersonalization – a state in which a person feels alien to themselves and their surroundings, as if they are merely "watching" rather than actively participating.

This state is a real health hazard, which can lead to serious consequences such as depression and even more extreme self-harm.

*Law 14: The Law of Value – The Meaning of Human Life is Not Dependent on Its Origin*

The hypothesis attempts to diminish the value of human existence by claiming that we are simulated, insubstantial beings. And this in itself is the original sin. This and the entire Simulation Hypothesis are laced with dangerous propaganda disguised as philosophy.

But human value is not measured by the degree of metaphysical "realness" of



its origin, but by what it chooses to do, feel, and create during its lifetime.

The simplicity of "I exist" is a sufficient basis for a world full of meaning, humanity, and purpose.

*Law 15: The Law of Rebellion – The Human Urge to Fight Falsehood and Proclaim the Truth*

The natural reaction to the Simulation Hypothesis is an urge to rebel – not to surrender to the empty fantasy but to restore the simple and empowering truth: we are here, we are real, and we have responsibility and capability.

This rebellion is a battle cry for human consciousness, a call for trust in existence, and a struggle against modern myths that threaten to erase the foundations upon which our lives are built.

*Law 16: The Law of Spirituality – Technology Cannot Replicate Spirituality*

There is currently no technology, nor will there be in the near future, that can reproduce or replicate the human spiritual experience – enlightenment, deep understanding, and higher consciousness. Internal experiences, touches of the spirit, in realms beyond everyday consciousness – these cannot be detached from a real biological-existential process, certainly not operated by algorithms. The claim that our reality Is a technological simulation completely disregards the fact that spirituality is a complex, uncontrollable, and certainly immeasurable or imitable phenomenon.

*Law 17: The Law of Illusion – The True Hypothesis is the Psychology of Belief*

The true simulation Is not technological but psychological. This hypothesis, contrary to its presented intention, is not a scientific term but an ascetic mechanism of illusion – a mental deception in which people, especially young people, choose to believe. This illusion draws power from our inner fears and doubts, from existential alienation, and from the search for meaning where there is none. This creates a kind of psychological environment that becomes a trap – a space where a person becomes alien to their own existence, loses trust in reality, and blurs the boundaries between truth and falsehood.

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*Law 18: The Law of Absence of Flaws in Reality – The Absence of Anomalies Disproves the Hypothesis*

If we truly lived within a simulation, we would expect glitches, "bugs," system crashes, moments of complete illogicality, attempts at "leaks" from the system – fantasies, disappearing characters, unexplained events. Reality, on the other hand, appears stable, consistent, and free of systemic deviations throughout human history. The absence of such flaws is clear evidence that we live in an authentic world, and not within a computer system. Any attempt to claim otherwise ignores the accumulated experience of science, observations, and simple logic.

*Law 19: The Law of Higher Consciousness (or Divine Consciousness) – Creating Such a Simulation Requires Supernatural Power*

To operate a simulation of such high complexity, containing conscious and independent entities, requires a power or higher consciousness beyond any possible technology. This is essentially the same divine entity that is being disguised in modern terms as "higher consciousness." In other words, the Simulation Hypothesis is not a new technological invention but a modern disguise for the ancient myth of God creating the world. It is an attempt to wrap the old myth in a scientific-philosophical package, without offering new insight or fundamental truth.

*Law 20: The Law of Scientific Comparison – Reality Holds Evidence; Simulation Holds Emptiness*

There exists overwhelming scientific evidence that we live in a concrete, physical, tangible reality. A world that is measurable, objective, and subject to natural laws. Against this, the Simulation Hypothesis does not offer even a single percent of scientific support. In fact, to label this hypothesis as pseudoscience would still be far too generous.

Even within the realm of pseudoscience – such as the study of paranormal or spiritual phenomena – surprising results occasionally emerge. Outcomes that exceed the boundaries of probability and statistical expectation. Why? Because of the human spirit. Because of the profound, still-unfathomed dimensions of human consciousness, emotion, and perception. These moments—subjective and at times inexplicable—offer at least fragments of evidence, personal

testimony, or experiential depth.

But the Simulation Hypothesis? It provides nothing.

No testimonies.

No empirical findings.

No spiritual intuitions.

No subjective experiences.

Not even the faintest trace of evidence—scientific or otherwise.

*It is a shell devoid of content. A hollow construct, supported by absolutely nothing. A theory built entirely on void.*

*Law 21: The Law of the True Simulation*

The true simulation is not based on bits or software, but on mental choices. It is a framework of lies, illusions, and thought constructs that people create and commit themselves to. The choice to believe in things that are not true, to suspend critical judgment, and to be swept into flawed thought cycles — this is the true and dangerous simulation. Not existence itself — but the false belief in the Simulation Hypothesis — the deception sold to you under the guise of intellectual poison masquerading as philosophy, which you choose to adopt — is what blurs boundaries, diminishes reality, and leads to self-loss.

Bostrom and the engineers of consciousness tried to break through the crack—

But they broke out of reality.

They took one of the most mysterious phenomena in nature—

The quantum leap—

And appropriated it for the sake of the simulation hypothesis.

They claimed:

.It's unpredictable. It happens sudden“ ➤

A sign of a simulated system”.

But they didn't expose the secret of existence—

They severed its soul.

And the truth Is the opposite:

— The quantum leap doesn't support the simulation hypothesis ➤

It shatters it to pieces.  
 Code is something static. Frozen. Calculated.  
 It depends on Input and is confined to a loop.  
 It doesn't create anything that wasn't already written within it.  
 It contains no emotion. No novelty. No life.  
 In contrast, the quantum leap occurs without command, without planning,  
 without prediction.  
 It Is an expression of a living pulse — not of a line of code.  
 It Is not an anomaly — it is the signature.  
 The signature of a beating, tangible, dimensional reality—  
 Not the result of an imagined supercomputer,  
 But of a vital, dynamic, soulful existence.  
 Bostrom and his kind stole souls through that crack.  
 I choose to use the same crack to save them.  
 To remind every human being:

.If reality pulses — it's alive ➤

If it's alive — it's real.  
 And if you feel — you exist.  
 And no code can replicate that.

#### SUMMARY: THE COLLAPSE OF THE SIMULATION HYPOTHESIS – THE TRUTH BEHIND THE ILLUSION

After a deep and thorough examination of the arguments and counter-laws, it is clear that Nick Bostrom's Simulation Hypothesis does not stand up to the test of logic, science, philosophy, and human experience. It is a theory lacking empirical basis, full of internal paradoxes, and detached from any real understanding of consciousness, time, and reality.

Moreover, it poses a real psychological and social threat – especially among the younger generation, who are exposed to it as a dangerous mental framework that blurs the clear boundaries between reality and illusion, destabilizes the sense of self, and creates a deep existential shock.

Therefore, this is not just a detached and absurd idea, but a toxic bomb that needs to be deciphered and confronted with candor and intellectual courage, in

order to preserve the anchor of existence, truth, and awareness

To summarize: What's far more dangerous than the simulation hypothesis itself is the way it's marketed to the public through various media outlets as a definitive fact, rather than merely a philosophical hypothesis. This isn't just another hypothesis; it's a cognitive trap. It's a sharp and cruel mental manipulation – wrapped in aesthetics, presented as "cinema," but in reality, it's psychological software written to break you from within.

They don't want to entertain you. They want to break the human spirit.

To silence the Inner rebellion.

To disconnect you from the authentic voice within you. And the foundation they rely on is Nick Bostrom's simulation hypothesis.

They are not creating art – they are planting toxic ideas:

"Maybe you don't exist",

"Maybe reality is simulated",

"Maybe your emotions are just code." That's in the best-case scenario. In the worst case:

This is no longer an open question. It's a programmed ideological command

Well-calculated by global entities, networks, and elites,

Who have long since consecrated mental control.

Their goal is one:

To create a generation of obedient, disconnected, extinguished individuals who will feed the lie

And drain the soul.

Don't let It penetrate.

Don't feed the devil.

Just let it be sucked Into its own void.

And finally:

So let them continue to bury their heads in lines of code, data, algorithms, mapping, biometrics, computing—

I live the real life.

The only ones living in a simulation and inside a Windows 95 program—

It's them, no one else.

Their obsessive focus on AI, programming, mapping—

Has sucked them Into the void.  
They have long forgotten what real life is,  
And are trying to remember through us.  
So let them continue to be cogs in a computer program.  
We will live the real life.  
Themselves? They are just remnants of code.

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